

CHCC Policies For Competitive Leagues

(Updated November 19, 2014)

CHCC 4th Player Policy

- Each team must be comprised of 4 (or more) curlers.
- Any team of 3 curlers will have a 4th person added to that team, by the league coordinator, if there is another curler wishing to play.

CHCC Spares Policy

- A team shall include a minimum of two players from the original team.
- Any member of the club may act as a spare for another team at any time as required.
- The spare must be playing in place of a paid member.
- A non-member may be invited into the club to curl as a spare on three occasions free of charge during a season. Following the three free games, the individual will be required to obtain a club membership in order to curl in club leagues.
- A spare may only deliver stones in either the Lead or Second positions in the delivery rotation.
- A spare may act as Skip or Vice-Skip while in the Lead or Second positions in the delivery rotation.

Speed of Play (CHCC Evening Bell rule)

- All teams want to play 8 ends. Expeditious play is the solution.
 - Do your handshakes in the lounge and go out onto the ice as soon as the scores have been taken down by the ice crew.
 - Players should not take more than one practice slide.
 - Sweepers should get out their own player's next rock if they are able to get to it faster.
 - With the exception of skip rocks, all players should move quickly into the hack, clean their rock, and be ready to throw as soon as their skip takes control of the house.
 - Skips must stay focused on the next shot and not be chatting with the opposing skip or players on adjacent sheets.
 - Consultation on the strategy should normally only happen between the third and skip on skip rocks. Consultation on too many shots slows down the game.
 - When the end is finished, the lead due to throw first can move directly to the hack, clean their rock, and be ready to throw. The remaining rocks can be pushed to their respective corners by the other players. There is no need to order rocks in the corners as curlers can select their own rocks from the pile.
- The bell sounds during the 7:05pm games at 8:50pm. Complete the end and the game is over.
 - If the last skip's stone of the end has crossed the first t-line before the bell, you can finish the end and play one more.
 - All sheets are to be vacated by 9:05pm so the ice can be prepared for the 9:15pm games.